

Adult-Youth League Rules 2000

1. Teams will be made of one adult (man or woman) and one youth (boy or girl) not older than high school age.
2. Cost: \$ 12.00 per couple per week
3. Each person will receive a handicap of 90% between their average and 220.
4. One sub will be permitted.
5. First week of bowling, averages will be figured after bowling and handicap applied according to rule 3.
6. Teams will draw for lanes on first week of bowling.
7. Vacancy score will be 100.
8. Absentees after the first day will use ten pins off average as score of games, using regular average in figuring handicap.
9. New bowlers or subs after the first week will figure average after three games are bowled. The score of each game will only be used if a bowler bowls less than three games on the first week, and until a 3 game average is established.

Tardy bowlers must be ready to bowl by completion of fifth frame.

Individuals may pre-bowl games prior to scheduled time of bowling.
Teams may pre-bowl or make up games.
12. Proper attire must be worn by everyone. Shirts with printing or pictures must be acceptable to be worn. This means no beer signs or names among other things. No smoking by youth bowlers. No alcoholic beverages permitted while league bowling.
13. Bowling fees must be paid each week whether present or absent. A bowler may not be two weeks in arrears in payments. If bowler is two weeks behind in payment, that bowler is not eligible to bowl until paid in full. If league members drop out, they are responsible for two week of bowling fees.
14. The last week of the season shall be a position round
15. Teams bowling unopposed must bowl within 20 pins of their team average per game to win the game.
16. Standings will be based on seven point system. Two points for games won and one point for series.