

Thursday Co-Ed Bowling League Rules
2008-2009 Season

The Thursday Co-Ed bowling League shall consist of teams (men, women, or mixed) with no fewer than four and no greater than eight members per team. The league is open to the public. BMS employees participating in the league will received funding from the BMSEC which will be used to cover their sanction fee and banquet expense. Non-BMS employees, including contractors, temporary employees, employees of third parties, etc. will receive no BMS funding and will pair their own sanction fee and banquet expense. The league will bowl 35 weeks beginning August 14, 2008 at 4:15pm and ending April 30, 2009. The league will not bowl Nov. 27, 2008, Dec. 25, 2008 and January 1, 2009. It will be sanctioned with the USBC.

Rule 1 - MANAGEMENT

Management of the league shall be vested in the Board of Directors which shall consist of the Officers and Team Captains. The officers are: President, Vice-President, Secretary, and Treasurer. All officers and team captains must be BMS employees. The Board of Directors shall adopt the League Rules.

Rule 2 - SECRETARY/TREASURER COMPENSATION

Secretary's bowling fee shall be paid by the League. One half of the Treasurer's bowling fee shall be paid by the League.

Rule 3 - FEES

Bowling fee will be \$ 12.00 per individual per night. Each team shall be responsible for full payment to the League Treasurer each bowling night (4 x \$12.00 = \$ 48.00). Failure to comply will be compensated by an adjustment to the offending team's prize money at the end of the season. (Example: Team 1 has three weeks where they only paid \$36.00 instead of the required \$48.00. Their total team prize money will be reduced by \$ 36.00).

Rule 4 - SUBSTITUTES

All bowlers listed on a team roster are considered regular bowlers and may not be a substitute for any other team. Scores made by substituted will not be eligible for individual prizes but may be used for team scores and prizes. All substitutes must be sanctioned.

Rule 5 - LEGAL LINE-UP

Players from a team's current roster, as well as substitutes, shall count toward a legal line-up. One player from a team's current roster must be present at the end of the fifth frame of any game or the game will be forfeited. New players may not be added after the 25th night of bowling without the approval of the Board of Directors.

Rule 6 - TARDY PLAYERS

A tardy player shall be permitted to begin bowling in the first frame with the score to count, provided the match has not progressed beyond the fifth frame. If a bowler fails to arrive before the end of the fifth frame, the team shall use a blind score for that game.

Rule 7 - BLIND SCORES

A blind score shall be allowed when a team has a legal line-up but less than a full line-up at the start of any game in a series. The blind score shall be the average, less 10 pins, of the absent bowler on the team roster having bowled the most games. When two absentees have the same number of games, the lower average shall be used. Handicap shall be figured on the average of the absentee.

Rule 8 - HANDICAP

The handicap shall be 90% and shall be figured on Individual Average based on 220.

Rule 9 - ENTERING AVERAGES

Last year's final average from this league based on a minimum of 21 games shall be used for each participant's first three games. Those without an average from this league from last year shall use a retroactive handicap, computed after the bowler's first three games, to be applied to that series, and the next series in which that bowler competes. If a blind score must be used, the average of the player on that team's roster with the most games the previous year will be used. If no players on the roster have an average from the previous year, a vacancy of 125 will be used. (Average to figure handicap and score).

Rule 10 - SCORES

Team Captains or acting Captains must complete or verify scores by signing the score sheet. Failure to do so shall relieve the offending team of any opportunity to change a score once it is turned in to be entered in the computer at Franklin Lanes. The secretary has the right to change any obvious scoring errors before they are turned in to Franklin Lanes.

Rule 11 - POSITION STANDINGS

Standings shall be determined on a point basis, with two points awarded for each game won and one point for the winner of the team series in each match. Exception: The final two weeks of the season will pit the winners of each third along with the wild card team vying for 1st thru 4th places. The rest of the teams will be seeded according to overall standings. (See rule 12).

Rule 12 - SCHEDULE

Teams will be numbered and paired for the first night of the season based on the final standings of the previous year. The League will bowl a split season consisting of three segments. Once a team wins a segment, they cannot win another. On the 34th week of the season, the winners of each segment will be seeded 1st, 2nd, and 3rd according to best overall record among them and the team with the best overall record that does not win a segment will be seeded 4th (wild card team). On week 34, seed 1 will bowl seed 4 (Match 1) and seed 2 will bowl seed 3 (Match 2). The rest of the teams will be seeded according to overall record in a position round. Ties for first place at the end of each third or the final night of bowling will be rolled off in a one game match to determine the winner. In the event of a tie after this, there will be other one game matches bowled until a Winner is determined.

Rule 13 - POSTPONEMENTS

The games from any night (for the entire league) that are postponed due to snow or for other reasons shall be played on consecutive Thursdays following the end of the regular schedule or as decided by the Board of Directors. All League games must be bowled as scheduled unless they are postponed or prebowed. Prebowed scores shall stand as bowled if they are electronically scored. If the electronic scoring system is unavailable during a prebowling session, the scores are subject to the approval of the Board of Directors. Scores of the teams involved will not be posted until the scheduled night of bowling.

Rule 14 - FORFEITURES

When a team fails to have a regular line-up, the opposing team must bowl within 40 pins per game and 120 pins per series of their current average in order to win points. Points not won for failing to bowl the prescribed team will not be credited to either team.

Rule 15 - PRIZES

A bowler must bowl and pay for at least 51 games to be eligible for Individual Season Prize Money for High Average, High Series, and High Single Game. Any member of a team is eligible for Weekly Prize Money. No team or individual may collect prize money in more than one category. Prize money will be distributed to both men and women in the following order: High Average, High Series, and High Game.

Rule 16 - STRIKE POT

A strike pot will be sold each week. The money collected for this will be paid out in its entirety each week as long as there is a winner. If no winner, the money will carry over to the next week and will continue this pattern until we have a winner. The strike pot will have a maximum of three tickets drawn per week (ideally, one per Game).

Rule 17 - SHADOW BALLS

Music will be played during warm ups. During shadow balls, individuals will start on their assigned lane and throw only one ball before moving. Do not rest the pins when it becomes your turn to throw a shadow ball.